
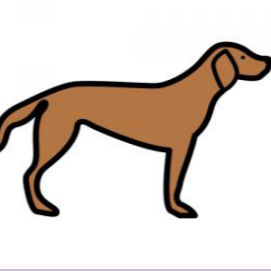
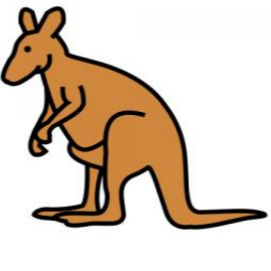

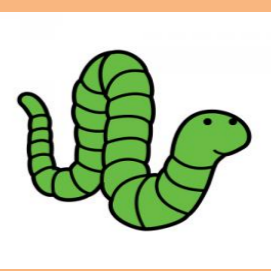

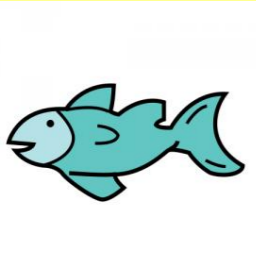


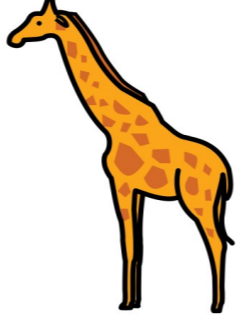
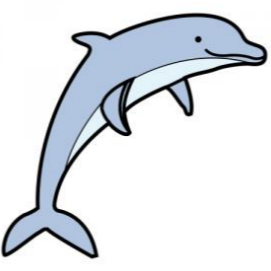
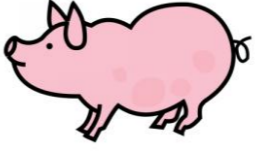
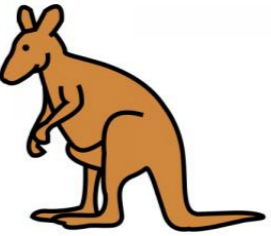
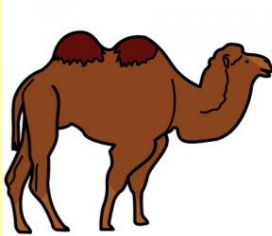
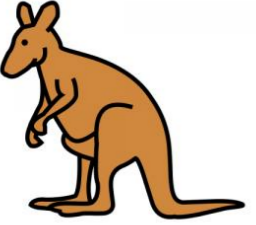
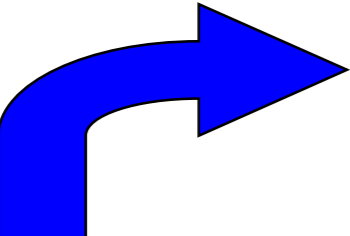
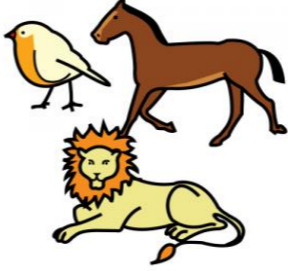

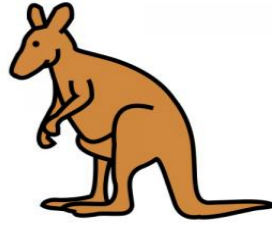

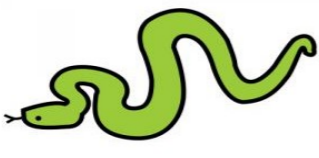
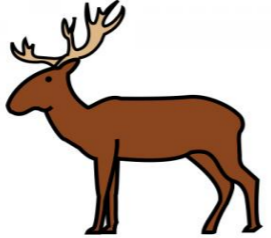
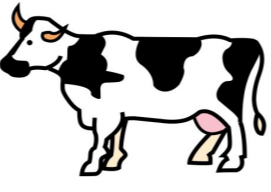
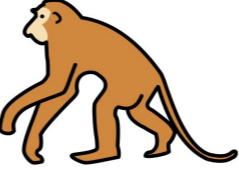
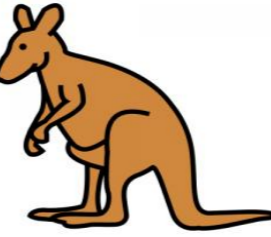
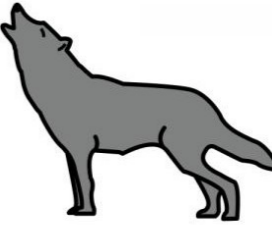
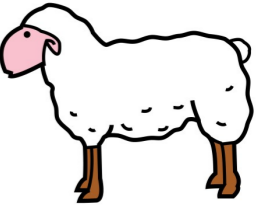

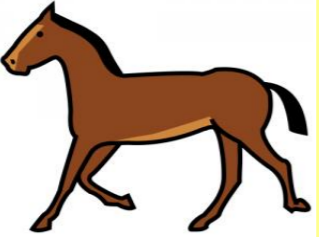

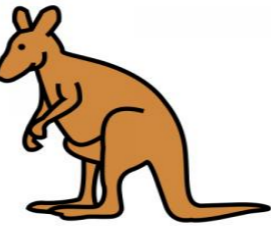
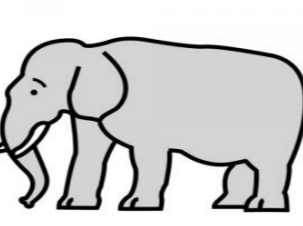
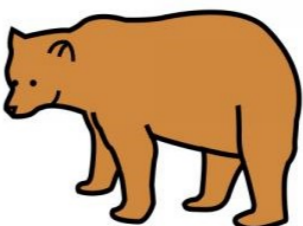

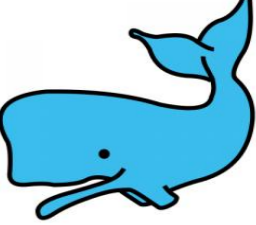






 <b>LEÓN</b>	 <b>LORO</b>	 <b>PERRO</b>	 <b>CANGURO</b>	 <b>RATÓN</b>	 <b>GUSANO</b>	<p>Un turno dentro de la cueva</p>  <b>CUEVA</b>
 <b>PEZ</b>	 <b>PALOMA</b>	 <b>GALLO</b>	 <b>JIRAFRA</b>	 <b>DELFIN</b>	 <b>CERDO</b>	 <b>CANGURO</b>	 <b>CAMELLO</b>
 <b>CANGURO</b>	 <b>OCA DE LOS ANIMALES</b> 				 <b>COCODRILO</b>	 <b>CANGURO</b>	
 <b>ABEJA</b>	 <b>SERPIENTE</b>	 <b>CIERVO</b>	 <b>VACA</b>	 <b>MONO</b>	 <b>CANGURO</b>	 <b>LOBO</b>	 <b>OBEJA</b>
<p>Un turno dentro de la cueva</p>  <b>CUEVA</b>	 <b>CABALLO</b>	 <b>ESTRELLA DE MAR</b>	 <b>CANGURO</b>	 <b>ELEFANTE</b>	 <b>OSO</b>	 <b>RANA</b>	 <b>BALLENA</b>

Normas del juego:

- Clasificamos los animales según los colores:
  -  Son: vertebrados o invertebrados
  -  Clase de vertebrado: mamífero, ave, reptil, pez o anfibio.
  -  Son: carnívoros, herbívoros u omnívoros.
  -  Dónde viven: en la selva, el bosque, la granja, el mar o el desierto.
  -  Cómo se mueven: corren, vuelan, nadan o reptan.
  -  Nacen de huevos o nacen de la madre (son ovíparos o vivíparos).
- Si caemos en la casilla del canguro, saltamos como él, de canguro en canguro y tiramos otra vez.
- Si caemos en la casilla de la cueva, descansamos un turno dentro.

¡BUENA SUERTE!!